

Target Marking

Lesson 7

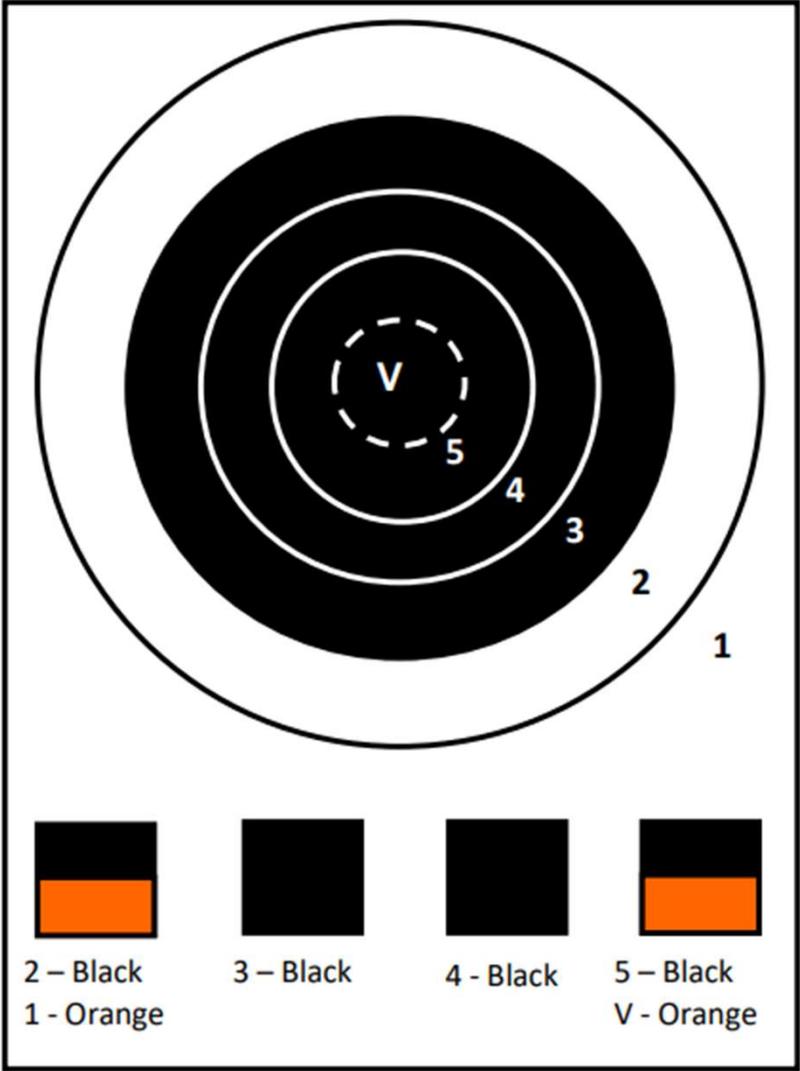
Insert the Target into the Frame

- Care must be given at all times when inserting or removing a target from the frame. You must ensure the frame is fully down and the metal pin on the side of the frame is inserted in the upper hole so that it protrudes between the wheels at the rear of the frame.
- Once the pin is in the correction position, select the appropriate target from those available and line it up on the ground with the frame.
- The target should be lifted from the centre if done individually or evenly from either side if done by two people.
- The top of the target should slide up the frame so that it remains behind the holder at the top of the frame and then dropped down so it fits behind the bottom holders.
- The pin can now be removed from the frame.
- To remove the target, it must be lowered fully and the pin put in the frame. The bottom of the target should be lifted gently from the centre if removing individually or from either side if being done by two people. The target should be lowered to the ground carefully and must not be dropped. It should then be stacked neatly against the wall of the mantlet.
- **Do not remove the pin from the frame once complete.**

Detecting the Shot

Behind each target in the sand bank there will be a slight pit for where the shots would normally land for the approximate centre of the target. As seen within the video in the presentation, a splash should appear in this area when you have received a shot on your target. ***Note: Depending on the calibre shot, some rounds may not make a significant splash. Black powder rounds will also impact the sand lower than normal.***

Scoring



Missed Shot

- Patch out the old shot hole and remove the marking board. Inform the shooter via radio that no shot has been identified on the target.
- If a splash was identified in the sand bank that looked off centre you can highlight this to the shooter using a clock face metaphor. For example, a shot high right would be described as off the target at 2 o'clock.

More than One Hole

- Put a spotting disc in both shot holes and use the marking board to score the highest shot. Inform the shooter via radio that two holes were identified.

Shot is Near a Scoring Line

- If the shot touches the scoring ring, the shot should be automatically given the higher score

Too High to Reach

Do not attempt to stand on anything in the butts to reach the shot hole.

- Use the radio to contact the firing point and indicate shot location

Radio Messages

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- 0 Raise sighting targets (usually 5's and 0's)
- 1 Raise target, firing about to commence
- 2 No spotting disc visible
- 3 Spotting disc disagrees with score board
- 4 A shot has been fired but no signal made.
Examine target
- 5 Firer has challenged for a higher score. Examine target
- 6 Suspected second shot on target
- 7 A miss has been signalled but firer has challenged for a shot. Examine target
- 8 The spotting disc appears to not have moved. Confirm spotting disc is in the latest shot hole
- 9 Marking appears to be very slow
- 10 Stand easy (take a break) – half mast target
- 11 Blow off shots about to be fired. Ensure targets are lowered
- 12 Stand easy (take a break) – lower target, patch out, place back up.

Additional Considerations

- Ensure correct size target – 300 small, 500 big with white square, 600 same as 500 but no square
- Ensure pin is between wheels
- Slide target up into frame, catching under top board
- Remove the pin to raise the target in the air
- Ensure you have a marking board and appropriate size spotting disc ready (small 300 yards or less, large for 500+)
- Ensure your radio is turned on and on channel 1
- Do not place white stickers on the black, or black stickers on the white
- Ensure the pin is in the frame before you remove the target
- Do not drop the target out of the frame, gently lower
- All rubbish is to go in the bins!!
- **If you are struggling or not sure ask for help from either another marker or a supervisor**

Remember:

Slow is Smooth and Smooth is Fast!

